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# Introduction & Information

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The Clan Mod was designed and developed to compile the best open source mods into one big very secure, controlled, and fun mod. It's 90% server side, which means it sends information to the server, and asking no other information from the client. You can download the add-on which gives you a lot more options in the game. Giving out things that you can't see in a server if it were hosting Clan Mod without the add-on, such as grappling hook.

The Clan Mod will always be open source. Each version released will come with its own source download so that if you want to change anything, you can. It should come along with a set of instructions on how to compile and how to install it.

Please keep in mind, I asked all the authors of the open source mods if they would allow me to use their code in my mod to better it. If you would like proof or more information on this, feel free to contact me. If you find any glitches or problems with my mod, please post them onto the forums of the website. Thank you!

# Administration Commands

/AdminLogin - Login as the administrator

**USAGE:** /AdminLogin (password)

/AdminLogOut - Log out of administrator

**USAGE:** /AdminLogOut

/Freeze - Freeze a player in his animation / place

**USAGE 1:** /Freeze (client)

**USAGE 2:** /Freeze +all

**USAGE 3:** /Freeze -all

/Slay - Kill a person

**USAGE:** /Slay (client)

/NPC - Spawn a non-player character

**USAGE 1:** /NPC spawn (npc)

**USAGE 2:** /NPC kill all

**USAGE 3:** /NPC spawn vehicle (npc)

/Splat - Throw a player into the air, and let him hit the floor

**USAGE:** /Splat (client)

/Terminator - Get unlimited ammo and all weapons

**USAGE 1:** /Terminator (client)

**USAGE 2:** /Terminator

**USAGE 3:** /Terminator +all

**USAGE 4:** /Terminator -all

/Empower - Get all force powers and unlimited force

**USAGE 1:** /Empower (client)

**USAGE 2:** /Empower

**USAGE 3:** /Empower +all

**USAGE 4:** /Empower -all

/Monk - Make someone a monk

**USAGE 1:** /Monk

**USAGE 2:** /Monk (client)

**USAGE 3:** /Monk +all

**USAGE 4:** /Monk -all

/AdminKick - Kick a player out of the server

**USAGE:** /AdminKick (client)

/ChangeMap - Change the server's map

**USAGE:** /ChangeMap (map)

/DemiGod - NoClip mode

**USAGE 1:** /DemiGod (client)

**USAGE 2:** /DemiGod

/Silence - Stop a client from sending text

**USAGE:** /Silence (client)

/InsultSilence - Replaces client's text with insult text

**USAGE:** /InsultSilence (client)

/Protect - Make a player protected from damage

**USAGE 1:** /Protect (client)

**USAGE 2:** /Protect

**USAGE 3:** /Protect +all

**USAGE 4:** /Protect -all

/AdminSit - Sit anywhere, up in the air, or the ground

**USAGE:** /AdminSit

/Scale - Scale your player's model

**USAGE 1:** /Scale (client) (scale)

**USAGE 2:** /Scale (scale)

**SCALE=** 50 - 200

/Tele or /Teleport - Teleport to coordinates, or a client to you

**USAGE 1:** /AdminTele (X Y Z)

**USAGE 2:** /AdminTele (client)

**USAGE 3:** /Tele or /Teleport

/Origin - Find out your origin, or another players to teleport to

**USAGE 1:** /Origin

**USAGE 2:** /Origin (client)

/AdminBan - Add player's IP address to the banned IP fied

**USAGE:** /AdminBan (client)

/GrantAdmin - Grant or take away administration privileges

**USAGE:** /GrantAdmin (client) (level)

**LEVELS=** 1, 2, 3, 4, 5

/Rename - Rename a client

**USAGE:** /Rename (client) (new name)

/LockName - Stop client from changing their name

**USAGE:** /LockName (client)

/CSPrint - Center Screen Print a message

**USAGE:** /CSPrint (text)

/ForceTeam - Force a client to a team

**USAGE:** /ForceTeam (client) (team)

**TEAMS=** Spectator, Blue, Red, Enter

/RenameClan - Rename a clients clan name

**USAGE:** /RenameClan (client) (new name)

# Player Emotes

/Taunt  
/Flourish  
/Meditate  
/Bow  
/Gloat  
  
/Dance1  
/Dance2  
/Dance3  
/Taunt  
/Cower  
/Swirl  
/Kneel1  
/Kneel2  
/Kneel3  
/BreakDance  
/Sleep  
/Sit1  
/Sit2  
/Sit3  
/Sit4  
/Sit5  
/MyHead  
/Cheer  
/Victory1  
/Victory2  
/Victory3  
/Enraged  
/Surrender

# Player Commands & Moves

/JetPack - Put on a jetpack, click again to take it off.  
/DropSaber - Drop your saber to the floor  
/KnockMeDown - Knock yourself to the floor  
/ShowMOTD - See the MOTD again  
/HideMOTD - Hide the MOTD early before it finishes  
/Engage\_ForceDuel - Engage in an all force duel  
/Engage\_TrainingDuel - Engage in a training session  
/Engage\_MeleeDuel - Engage in a melee duel  
/EndDuel - End training session  
/Who - See a list of clients, their numbers, and their status  
/ChatColor - In FFA, you can chat in any color you want  
/ToggleChat - Toggle team-chat mode  
/ClanPassword (password) - Log in as a clan member  
/ClanLogOut - Log out of clan membership  
/Help (command) - Get help with a command  
/FreezeMOTD - Freeze the message of the day, so you can read it

# Player Configurations

/c\_adminpassword (password)  
AUTO LOGIN AS ADMIN (/AdminLogin)

/c\_clanpassword (password)  
AUTO LOGIN AS CLAN MEMBER(/ClanLogin)

/c\_chatcolor (color)  
KEEP CHAT COLOR (/ChatColor)  
***COLORS:*** Red, Green, Blue, Cyan, Purple, White, Black

/clan (name)  
YOUR CLAN TAGS ON SCOREBOARD

/c\_chatmode (mode)  
PERMINANTLY TEAM-CHAT IN ANY MODE (/togglechat)  
***MODES:*** Team, Admin, Clan

# Server Configurations

You must place either a “seta” or “set” in front of these cvars. If you place too many set’s, you’ll get errors, so try seta’s a lot more. Please check out the server.cfg file included, it will have more description on how to use these.

cm_motd_line	cm_freeze_ALL_on_saying	g_mSaberDMGDualKata
cm_console_motd	cm_freeze_ALL_off_saying	g_mSaberDMGStaffKataMin
cm_motd_time	cm_splat_saying	g_mSaberDMGStaffKataMax
cm_allow_black_names	cm_slay_saying	g_mSaberDMGMultiMin
cm_display_ending_duel_status	cm_silence_on_saying	g_mSaberDMGMultiMax
cm_remove_duel_radius	cm_silence_off_saying	g_mSaberDMGSpecialMin
cm_grip_open_saber	cm_silence_ALL_on_saying	g_mSaberDMGSpecialMax
cm_JK2yellowDFA	cm_silence_ALL_off_saying	g_mSaberDMGRedNormal
cm_allow_auto_saber_switching	cm_silence_insult_1	g_mSaberDMGRedNormalMin
cm_spectate_keep_score	cm_silence_insult_2	g_mSaberDMGRedNormalMax
cm_emoteControl	cm_silence_insult_3	g_mSaberDMGRedDFAMin
cm_allow_jetpack_command	cm_silence_insult_4	g_mSaberDMGRedDFAMax
cm_allow_KnockMeDown_command	cm_insult_silence_on_saying	g_mSaberDMGRedBackMin
cm_allow_dropsaber_command	cm_insult_silence_off_saying	g_mSaberDMGRedBackMax
cm_enable_ForceKickFlip	cm_empower_on_saying	g_mSaberDMGYellowNormal
cm_starting_weapons	cm_empower_off_saying	g_mSaberDMGYellowOverheadMin
cm_elevator_1_hit_kill	cm_empower_ALL_on_saying	g_mSaberDMGYellowOverheadMax
cm_enable_NormalDuel	cm_empower_ALL_off_saying	g_mSaberDMGYellowBackMin
cm_enable_ForceDuel	cm_monk_on_saying	g_mSaberDMGYellowBackMax
cm_enable_TrainingDuel	cm_monk_off_saying	g_mSaberDMGBlueNormal
cm_enable_MeleeDuel	cm_monk_ALL_on_saying	g_mSaberDMGBlueLungeMin
cm_duel_begin_autobow	cm_monk_ALL_off_saying	g_mSaberDMGBlueLungeMax
cm_saberChangeProtectTime	cm_banned_saying	g_mSaberDMGBlueBackMin
cm_disable_slideOnHeads	cm_adminPassword1	g_mSaberDMGBlueBackMax
cm_allow_chatColors	cm_adminPassword2	m_grapple_shoot_speed
cm_allow_samePlayerNames	cm_adminPassword3	m_enable_grapple
cm_chat_protection	cm_adminPassword4	
cm_enable_ledgegrab	cm_adminPassword5	
cm_idle_AutoProtect_timer	cm_clanPassword	
cm_IdleSaberDmg	cm_adminControl1	
cm_FPGRIPspeed	cm_adminControl2	
cm_RollTypes	cm_adminControl3	
clan_website	cm_adminControl4	
clan_initials	cm_adminControl5	
clan_fullname	cm_clanLogin_saying	
clan_founders	cm_clanLogout_saying	
clan_recruiting	cm_AdminLogin1_saying	
clan_laming	cm_AdminLogin2_saying	
clan_moreinfo	cm_AdminLogin3_saying	
cm_protect_on_saying	cm_AdminLogin4_saying	
cm_protect_off_saying	cm_AdminLogin5_saying	
cm_protect_on_ALL_saying	cm_AdminLogout1_saying	
cm_protect_off_ALL_saying	cm_AdminLogout2_saying	
cm_terminator_on_saying	cm_AdminLogout3_saying	
cm_terminator_off_saying	cm_AdminLogout4_saying	
cm_terminator_ALL_on_saying	cm_AdminLogout5_saying	
cm_terminator_ALL_off_saying	ojp_chatProtectTime	
cm_demigod_on_saying	g_corpseRemovalTime	
cm_demigod_off_saying	g_multiDuel	
cm_freeze_on_saying	g_mSaberDMGTwirl	
cm_freeze_off_saying	g_mSaberDMGKick	

# Saying Commands

!showmotd <--- show the MOTD

!hidemotd <--- hide the MOTD

!slapme <--- same as /knockmedown

!jetpack <--- same as /jetpack

!freezemotd <--- same as /freezemotd, type in !hidemotd or /hidemotd to hide it



# Administration Gun Commands

To do these commands, you must bind these to keys. You do this by opening console and typing in `/bind (key) (gun cmd)`. EXAMPLE: `"/bind 1 gun_freeze"`. Then once its bound to a key, aim your crosshair at a client, press the (key) and it will execute a command on that client.

`gun_freeze <---` Freeze the person your aiming at (`/Freeze`)

`gun_kick <---` Kick the person your aiming at (`/AdminKick`)

`gun_silence <---` Silence the person your aiming at (`/Silence`)

`gun_insult <---` Insult Silence the person your aiming at (`/InsultSilence`)

`gun_terminator <---` Terminator the person your aiming at (`/Terminator`)

`gun_empower <---` Empower the person your aiming at (`/Empower`)

`gun_freeze <---` Splat the person your aiming at (`/Splat`)

`gun_monk <---` Monk the person your aiming at (`/Monk`)

# Mod History part 1

## Version 1.04 (BETA)

fixed backslash  
fixed /scale, can now /scale (scale) or /scale (client) (scale)  
fixed yellow DFA, more accurate now  
fixed duel sounds  
fixed melee duel  
fixed grapple string now shows all the time  
fixed buffer-overflow glitch  
fixed /protect glitch  
changed /admintele to /teleport or /tele  
changed /grantadmin, can now /grantadmin (client) (level)  
changed g\_slowmoduelend, FFA is no longer included  
changed powerduel icons now shrink if too many people are on  
changed custom model used on grapple  
changed scoreboard shows more than 20 people  
changed cursor doesn't show on map load

## Version 1.03 (BETA)

fixed a crash exploit (in most mods)  
fixed a few small bugs & glitches  
fixed /endduel  
fixed MOTD  
fixed /scale  
fixed terminator & human duel over glitches  
fixed chat protect + empower  
fixed bryar pistol give back on duel over  
fixed jetpack on change to empower glitch  
fixed seeker drone takeaway after unterminator  
added /freezemotd and !freezemotd  
added jump to get out of emotes  
added compatability with Visual Studio 2005  
added terminators can now remove jetpacks  
added gun\_monk  
added gun\_slay  
added cm\_rollytypes  
added cm\_BotFakePings  
added terminators now have force jump if g\_forcePowerDisable allows  
added monks (humans) now force jump if g\_forcePowerDisable allows  
added monks (humans) heal over time. 1 second = +1 hp  
added +all and -all suffix commands to /terminator /empower /monk /silence /freeze /protect  
added server cvars for the new -all and +all suffixes  
added /help (COMMAND) option  
changed /human to /monk  
changed servers can now speak like normal people  
changed autoprotect cannot be done on duelists  
changed chat protection cannot be done in duels  
changed monks and empowered cannot pick up weapons  
changed made more bitrate calculators  
changed made installer install to startmenu instead of desktop  
changed makefile for linux to compile in Debug instead of Final  
optimized duels, terminator, empower, monk

## Version 1.02 (BETA)

added cm\_enable\_ledgegrab cvar  
demigod'd people cant be push or pulled  
forcekickflip made with more reliable times  
players auto-scaled to 100 at duel begin  
Fixed Yellow DFA JK2 style  
Changed cm\_jk2\_style\_yellow\_dfa cvar to cm\_JK2yellowDFA  
fixed emote holstering sabers  
fixed /slay without (client)  
added emote bitrates  
fixed wall runs  
added /human  
all languages added  
fixed duels with weapons

## Version 1.01 (BETA)

admin bitrates fixed  
/RenameClan now has a custom saying  
/Scale now has a custom saying  
/AdminTele now has a custom saying  
roar\_ prefix changed to cm\_  
added +button12 to commands list  
"Admin password incorrect" no longer announces  
\ClanPassword incorrect saying added  
freeze\_gun changed to gun\_freeze  
silence\_gun changed to gun\_silence  
insult\_gun changed to gun\_insult  
kick\_gun changed to gun\_kick  
empower\_gun changed to gun\_empower  
terminator\_gun changed to gun\_terminator  
splat\_gun changed to gun\_splat  
c\_Clanpassword fixed  
/splat fixed  
added ledgegrab

## Version 1.0 FIRST RELEASE

Fixed all glitches  
Renamed the mod from RoAR mod to Clan Mod

## Version 0.9 THE FINAL BETA

bot\_wp\_edit is no longer a cheat  
bot\_honorableduelacceptance is no longer a cheat  
All forms of taunt allowed now  
scaling for models jawa and desann no longer allowed  
added ojp\_chatProtectTime  
added g\_corpseRemovalTime  
added g\_multiDuel  
normal duel renamed to saber duel  
added roar\_welcome\_message  
added roar\_disable\_slideOnHeads  
fixed a few MP BASEJKA glitches  
training duel fixed  
added addon detection  
added clanlogin  
added clanlogout  
added c\_Clanpassword  
added c\_Chatcolor  
added left, right, and default melee kataa  
added CSprint command  
emotes can now be unfrozen by movement  
Ghost Duels added  
Protection fixed  
Added a player CVAR menu in addon  
+button12 added (grappling hook)  
fixed emotes  
added more emotes  
added roar\_allow\_samePlayerNames  
added RGB saber colors (OJP)  
fixed doublesided saber + air kick glitch (linux only)  
removed /ShowAdminLogs

# Mod History part 2

## Version 0.8 HOME STRETCH

Fixed all admin commands  
Fixed & advanced the /scale command  
Fixed all duel bugs  
Fixed /Terminator  
Fixed /who  
Added bloodmod to the addon  
/Empower added  
/Terminator + /Empower + /DemiGod can be done in a duel  
Force boons are removed from duels  
cg\_dismember default changed to 100  
RoAR\_MOTD only shows on FFA gametype  
Ragnos is no longer spawnable  
/Taunt no longer freezes client  
roar\_spectate\_keep\_score added  
/ReportLamer added  
/Rename added  
All forms of taunt unlocked! (/meditate /flourish .etc)  
Some glitches in BaseJka code fixed.  
/ApplyClanTag added (in beta!)  
cvar RoAR\_chat\_protect removed (too many glitches!)  
removed player model scaling (too many glitches!)

## Version 0.7 CHOICES

/ShowAdmins added  
5 admin levels added  
Auto switching sabers added

## Version 0.6 OWNAGE

bot\_honorableduelacceptance altered  
roar\_elevator\_1\_hit\_kill added  
roar\_grip\_open\_saber added  
grip + kick glitch fixed  
/agree changed to /hidemotd  
emotes not allowed in duels  
fixed glitch in client\_id's  
can pull people on the floor  
/splat fixed  
roar\_starting\_weapons added  
all dueltypes can be toggled  
all aspects of ForceKickFlip toggled  
Commands can be toggled  
roar\_JK2\_style\_DFA added  
roar\_chat\_protection added (still in beta)  
all cg\_thirdPerson commands are no longer cheats  
roar\_chat\_protection added  
Force Duel (/engage\_forceduel) added  
Training Duel (/engage\_trainingduel) added  
Melee Duel (/engage\_meleeduel) added

## Version 0.5 MAX CONFIG

admin rename glitch fixed  
no extra green glow when protecting  
added custom sayings to admin commands  
added custom server configs  
fixed not admin /npc saying glitch  
fixed not admin /who saying glitch  
fixed /terminator and /freeze (together) glitch  
/splat fixed, if you live, you will get back up  
/insultsilence added  
/lol has a different sound file  
/adminban fixed  
/showadminlogs added  
grip kick speed enhanced to 1.0 instead of 0.8  
/origin is now an admin and normal command

## Version 0.4 Dueling+

Full Force Duel (/engage\_fullforceduel) added  
Honorable Duel (/engage\_honorduel) added  
/admintele now teleports people to you.  
You can still /AdminTele (X) (Y) (Z)  
/lol FIXED  
/GF changed to /GoodFight and it's fixed  
/hi FIXED  
/agree added  
when you login as admin, it takes away MOTD  
/adminban added  
/tzone removed  
/protect added  
/motd changed to /showmotd

## Version 0.3 GROWING

Fixed "Unknown client command splat" error.  
Fixed compilation error ScalePlayer  
Show duel winner's remaining health and armor  
Added emotes with sound  
/myhead emote added <--- can be silenced  
/gf added, has sound and text  
/lol added, has sound and text  
Display MOTD in the middle of the screen  
/set roar\_motd\_line added to server.cfg script  
/set roar\_motd\_time added to server.cfg script  
/admintele added  
/origin AND /origin (name) added  
/MOTD added

## Version 0.2 FIRST RELEASE

/Sit emote added  
/Kneel emote added  
/Swirl emote added  
/Tuant emote added  
/Sleep emote added  
/Smack emote added  
/Cower emote added  
/BreakDance emote added  
/Tzone admin command added  
/AdminSit admin command added  
/Silence admin command added  
/Terminator - BUGS FIXED  
/AdminLogin - BUGS FIXED  
/DemiGod - BUGS FIXED

## Version 0.1 BETA

/Help added  
/AdminCommands added  
/Who added  
/Freeze added  
/Slay added  
/NPC added  
/Splat added  
/DemiGod added (IN BETA TESTING!)  
/Terminator added (IN BETA TESTING!)  
/Dance1 emote added  
/Dance2 emote added  
/Dance3 emote added  
/AdminLogIn added  
/AdminLogOut added  
/Jetpack command added  
/KnockMeDown command added  
/DropSaber command added  
When you do yellow DFA, it no longer locks you into the move, you can freely move your body.  
Black colors can be used in names now.  
Yellow errors are gone.  
Dedicated server hosters can see connector's IP  
When a client enters the game, they can see they have to type in /  
HELP to see all commands  
Force KickFlip enabled  
KickFlip changed from 0.4 to 0.8

# Installation

To install this mod, there are a few things you must understand. There are a few unique builds that must be made in order to host this mod. Windows, Mac, and Unix. Please read the following sections to better understand how to install under these operating systems.

## WINDOWS

Download the installer, let it run, then click on a .bat file according to what you want to do. Like for an LAN party, or for other people over the internet.

## UNIX (Linux, FreeBSD, etc.)

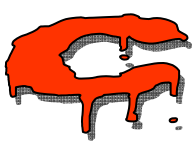
Place the .so in the mod folder, (clan) and the server.cfg in there too. Then execute the line, type in

```
./linuxjampded +set fs_game clan +exec server.cfg
```

to execute the mod, and allow the mod to customize the cvars.

## MAC

Put the modified files in the clan folder, in the base folder. Then execute the mod.



**- RealJedi Mod Source**

*Admin Login System*

*Some MP Fixes*

*Taunt Fixes*

**- Razor Ace**

*Helping Compile in Linux*

*Some MP Fixes*

**- cHoSen oNe**

*Helping Compile in Linux*

**- Duelers Mod Source**

*Duel Types*

*Ghost Duels*

*Grappling Hook*

**- The Last Hope Mod Source**

*Custom Emotes*

*Spectator Save Score*

**- The Open Jedi Project Source**

*Chat Flood Protection*

**- Blub**

*CSPrint command*

**- XMod**

*MOTD Center Screen Display*

*Character model fixing*

**- Jedi Academy Empire Mod**

*Saber damage editing*

*Advanced saber holstering*

**- Alcore**

*Teaching how to make Bitrate Calculators*

**- NECROM**

*Language Translations*

**- Redsaurus**

*Helping Compile in Mac*